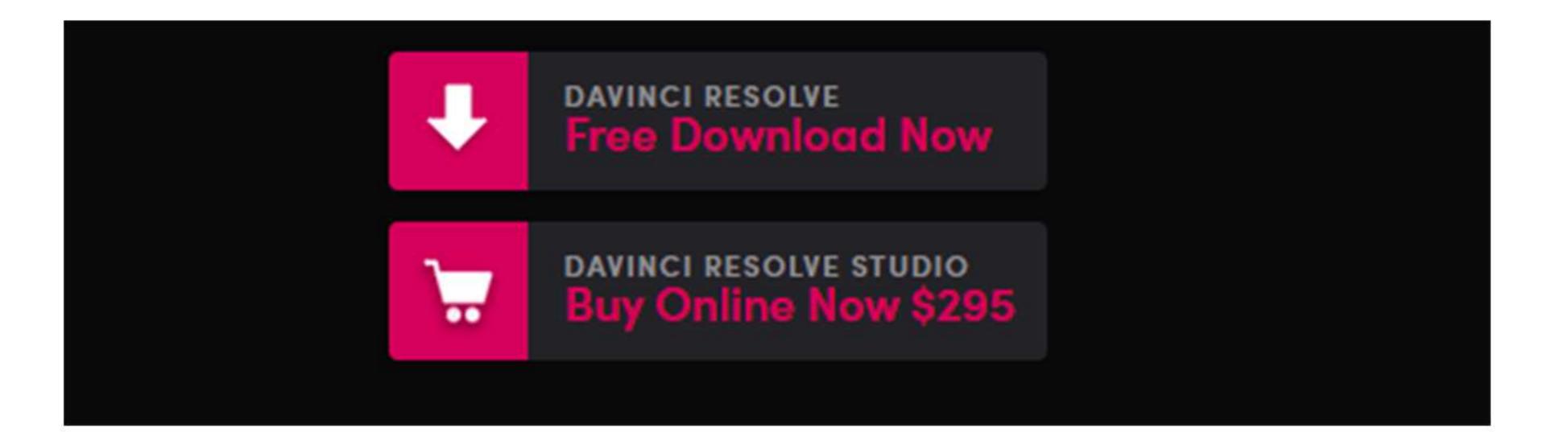
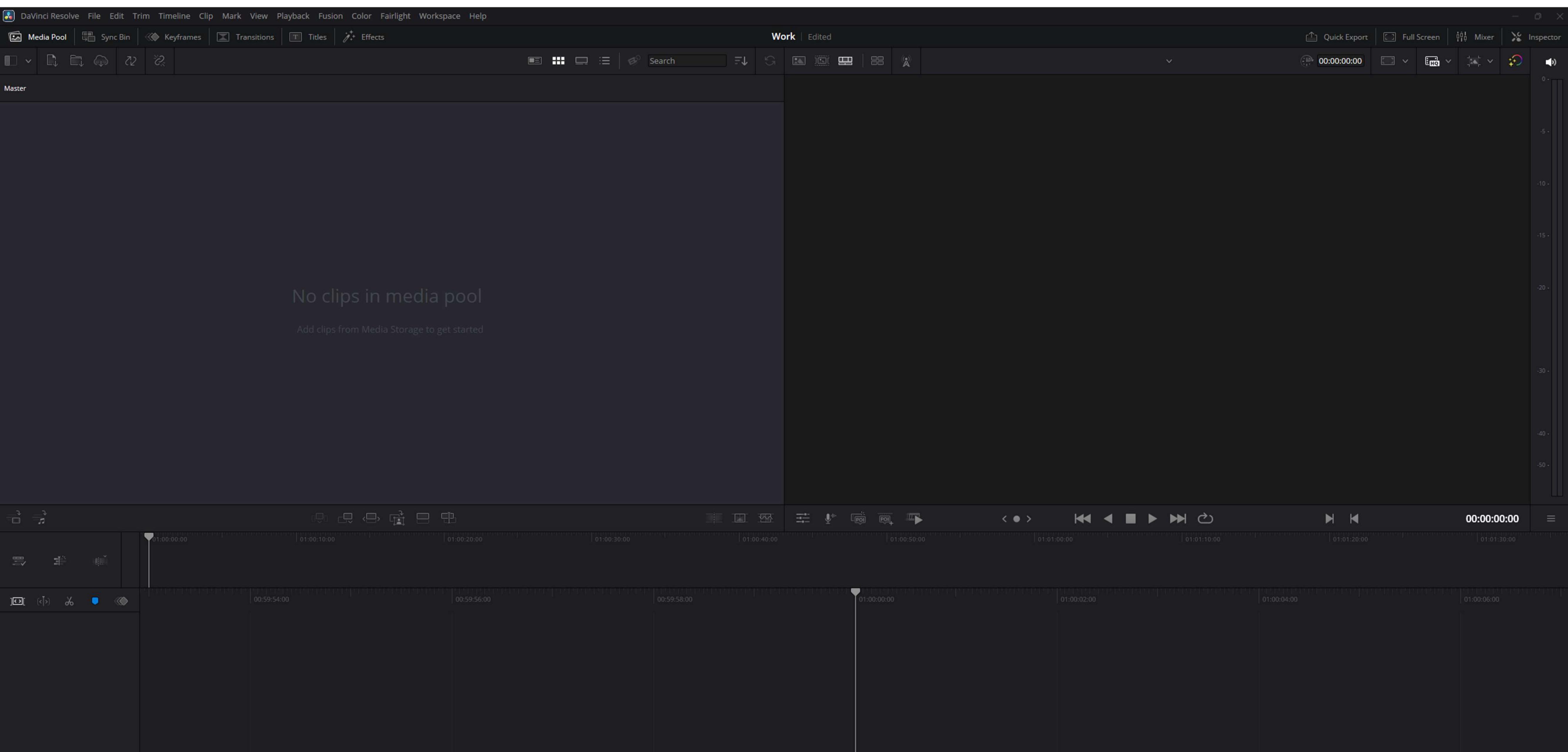
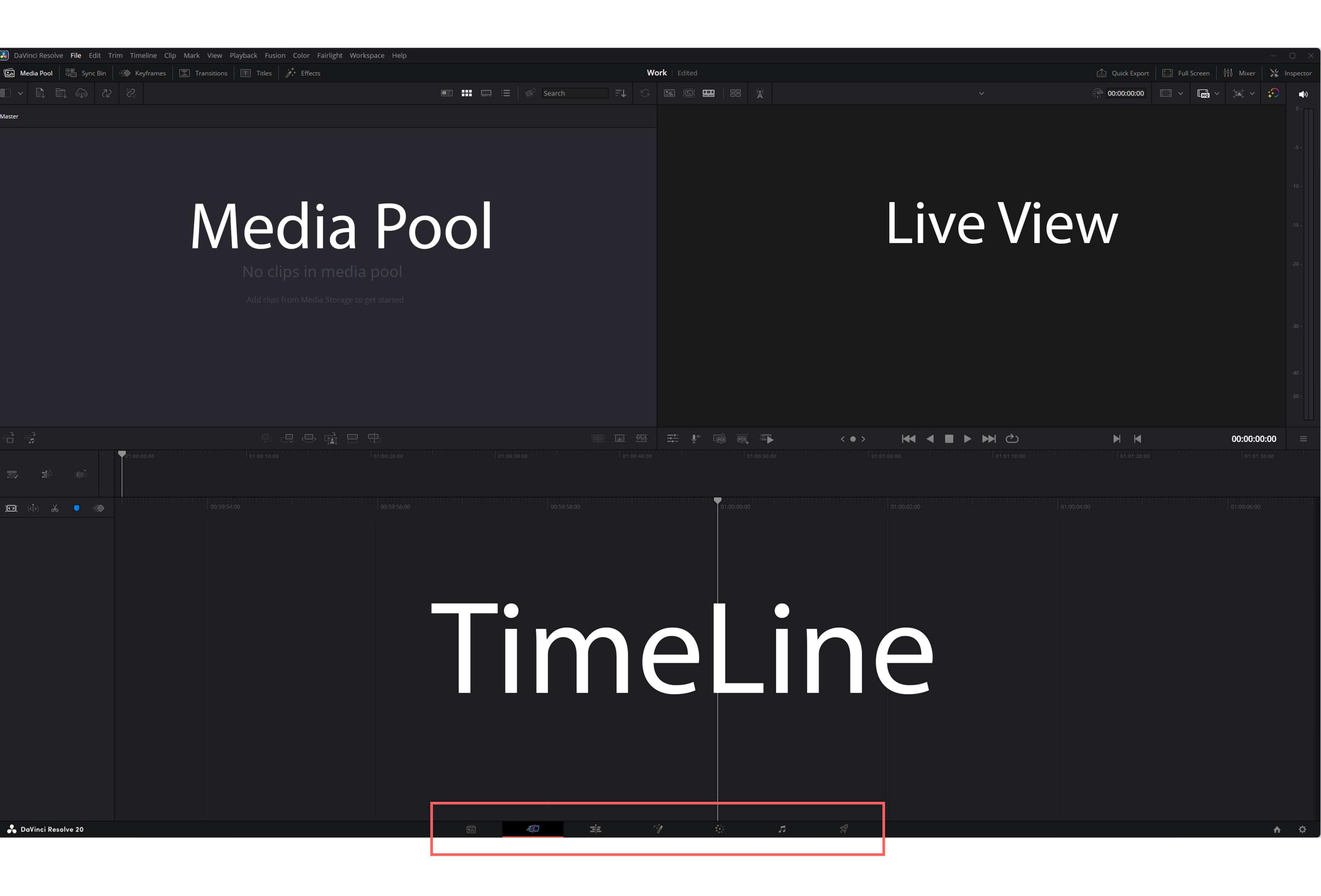


Go to the official DaVinci Resolve page Choose DaVinci Resolve (Free) or Studio version Install and launch



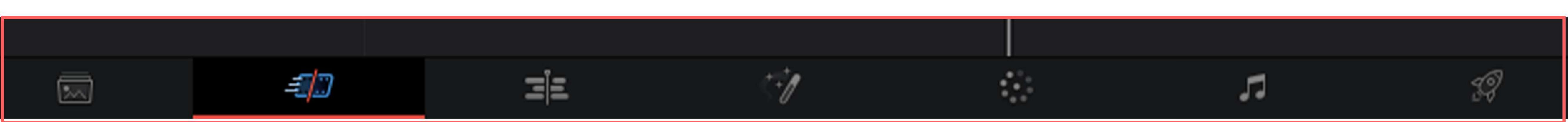




Media Pool
All your uploaded
videos to edit

Live View
Playback window of the video you selected

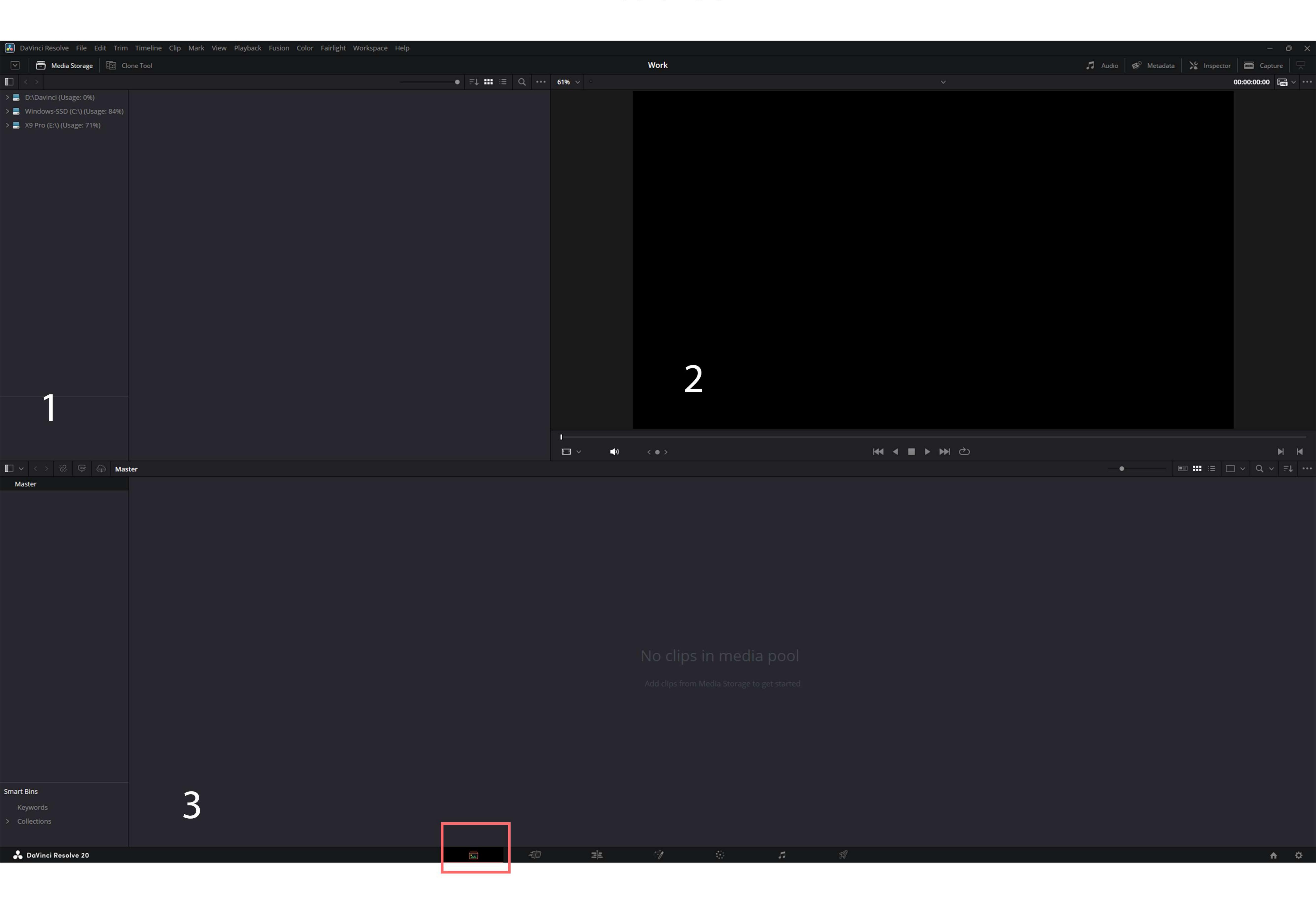
Timeline
Cut, trime, and organize your
clips to make your full video



There are seven sub catagory at the bottom

Media Cut Edit Fusion Color Fairlight Deliver

Media Tab



The Media tab show case all the video you will be using to edit

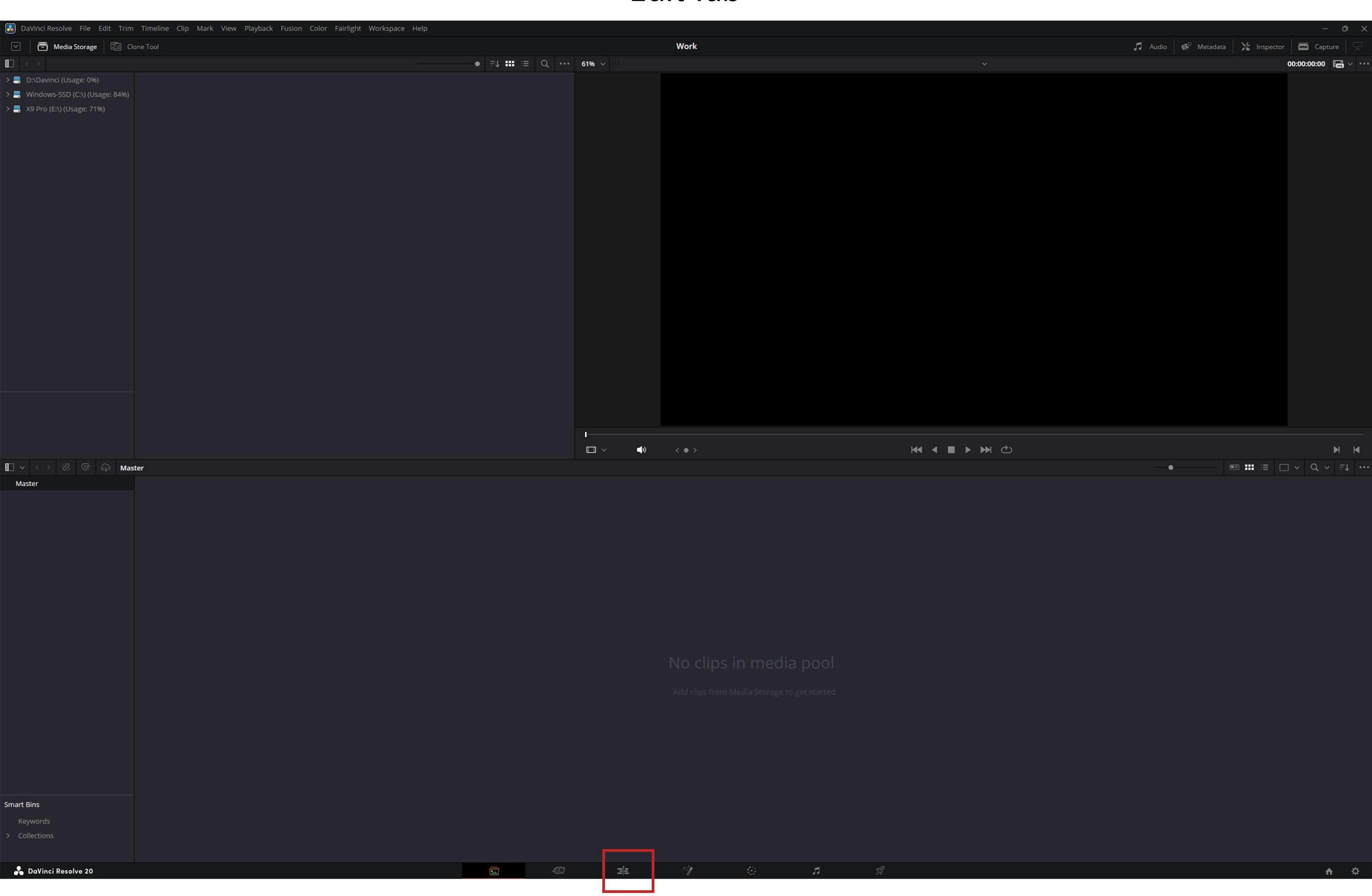
1

This is where all your files will be, Davinci can locate files straight from your computer or any drive that is in use

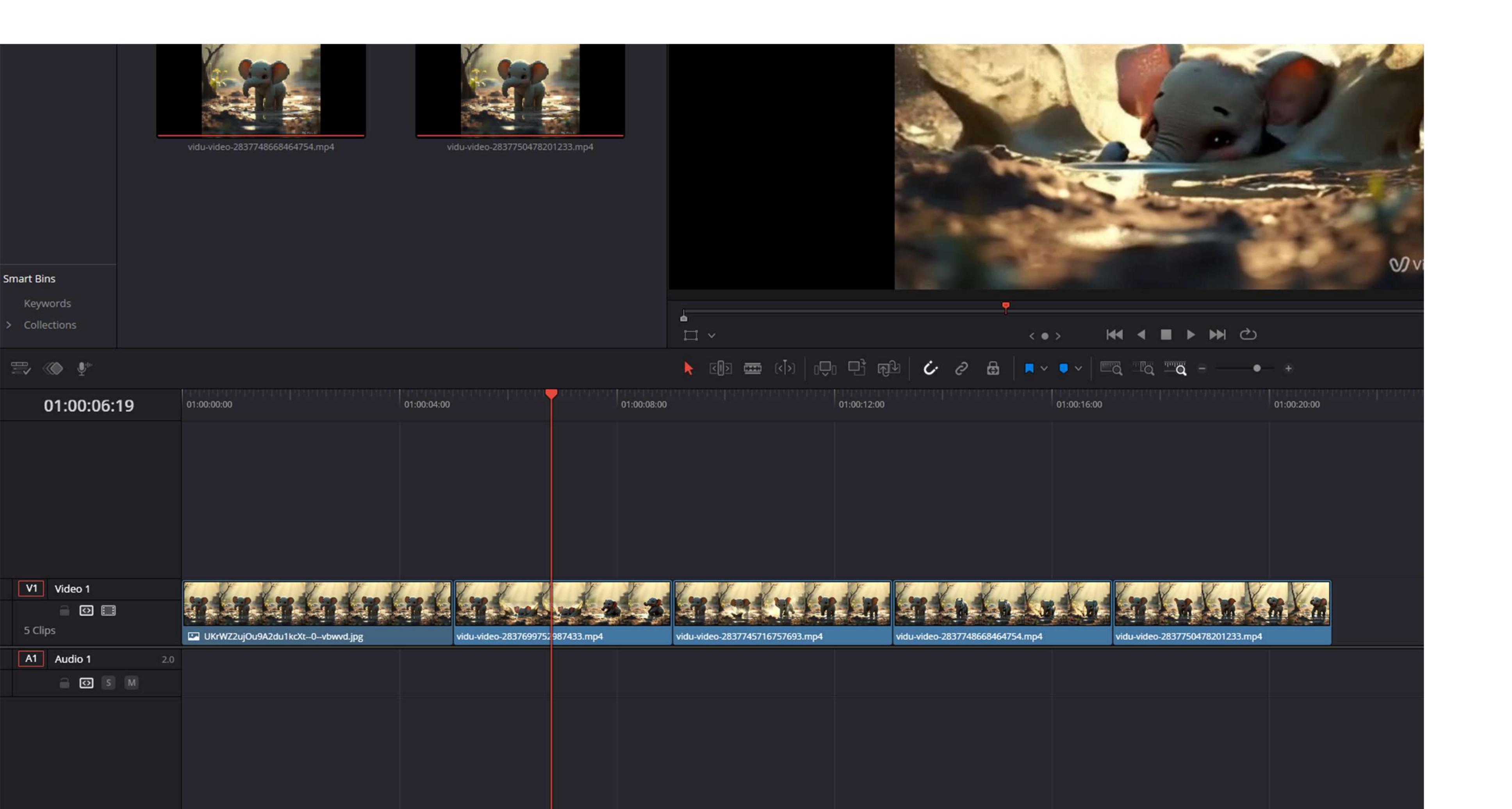
2
The selected video will play as preview here in this screen

You must drag and drop your video from compartment 1 into compartment 3 in order to edit them
This is were all the video you'll be editing with go

Edit Tab

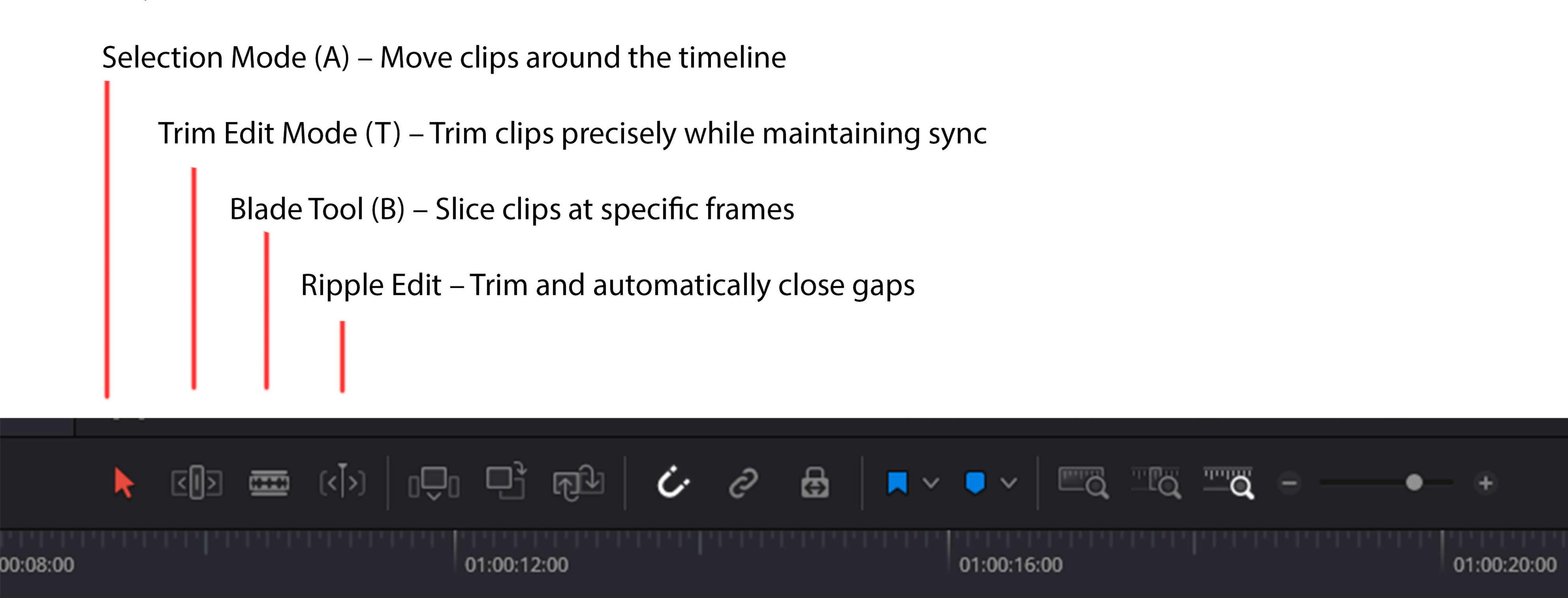


The edit tab is where you can cut, paste, trim, split, over all edit your selected videos into one video



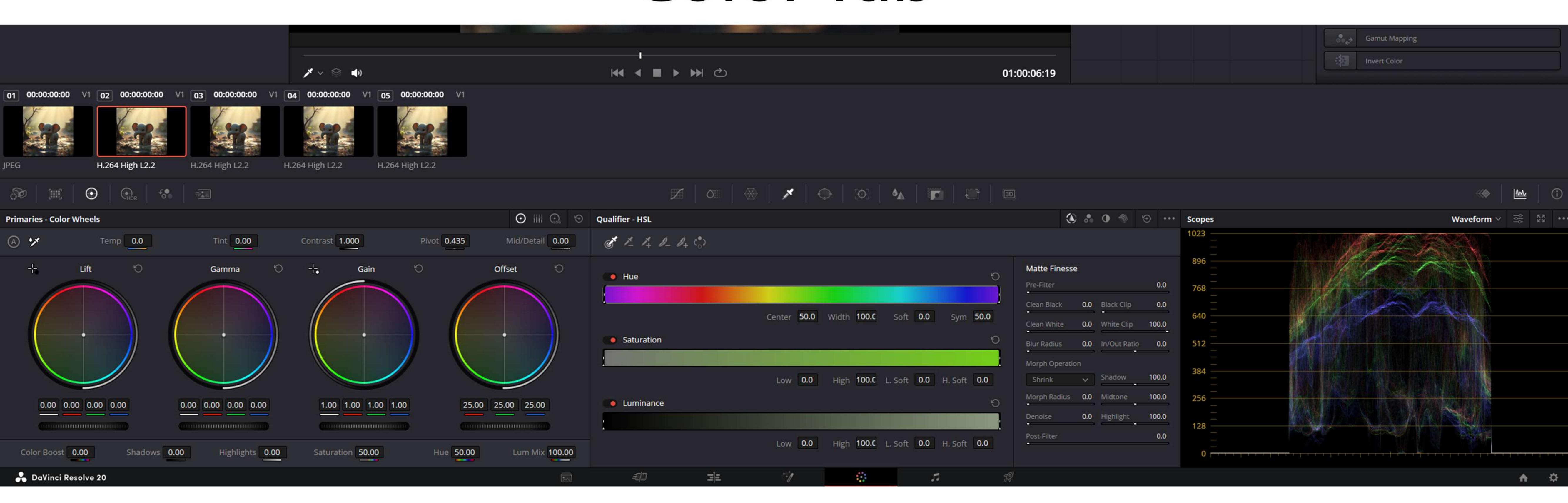
Tool in the edit tab

Key Tools:



These are majority of the key tools that you'll need to edit your video

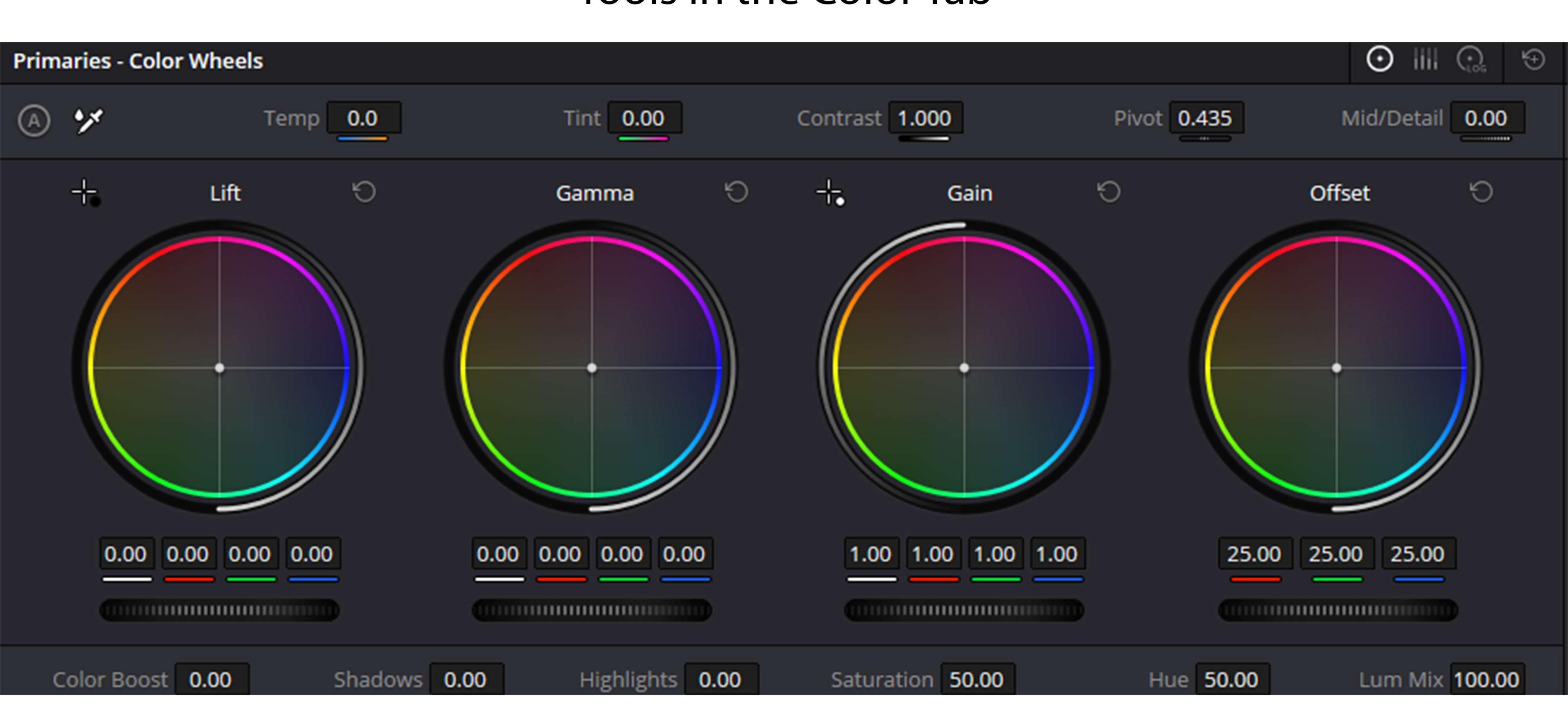
Color Tab



The color tab in Davinci is if not the best in the industry now think of that power It's color is where it shine compare to other editing software

You can color correct your footage due to wrong hue, and kelvin in tempertures you can color grade your footage into any style looks you like, for example Matrix, Transformers, Raid Redemptions

Tools in the Color Tab



What are the Color Wheels?

The Color Wheels in DaVinci Resolve are part of the Color page and are used for primary color correction. They allow you to adjust the brightness, contrast, and color balance of different tonal ranges of your video:

1. Lift (Shadows)

What It Does:

Controls the darkest parts of the image (blacks/shadows)

Example:

If your blacks look too crushed or colorless, raise the Lift slightly to reveal more shadow detail. Want a cool night look? Push the Lift color wheel toward blue.

2. Gamma (Midtones)

What It Does:

Affects the midtones – where most of the image information (like skin tones) lives

Adjusts brightness and color in the mid-range of the image

Example:

To fix muddy skin tones or correct an overall color imbalance, tweak the Gamma. For instance, if faces look too red, pull the Gamma wheel slightly toward green/cyan.

3. Gain (Highlights)

What It Does:

Controls the brightest parts of the image (highlights/whites)

Adjusts highlight brightness and color without affecting shadows

Example:

If the sky is too blown out or overly warm, reduce the Gain or tint the Gain wheel toward blue. To give a crisp clean look, increase the Gain slightly.

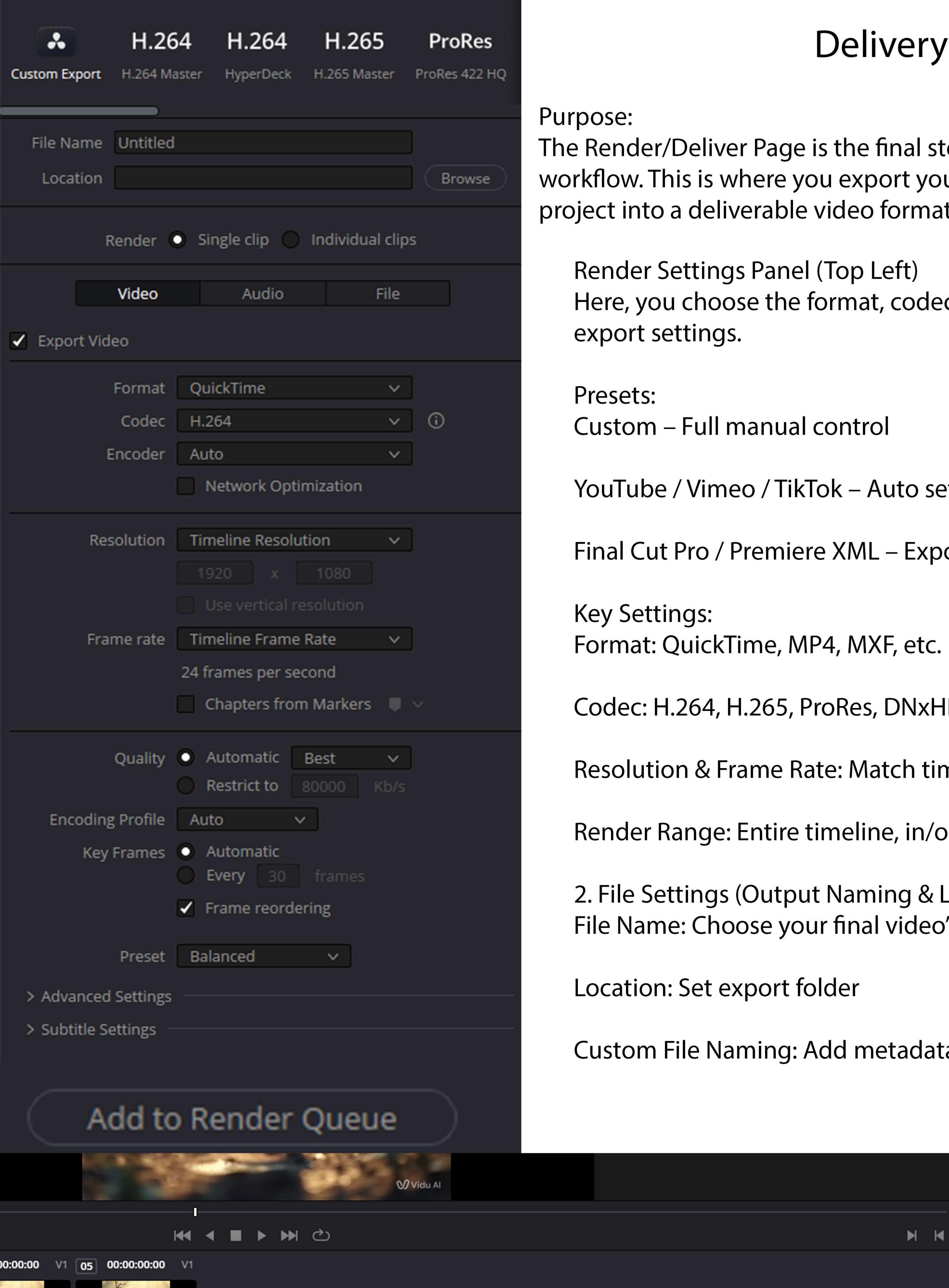
4. Offset (Master Control)

What It Does:

Shifts the entire image uniformly

Adjusts all tonal ranges: shadows, midtones, and highlights together

Render All



Delivery Tab

The Render/Deliver Page is the final step in the post-production workflow. This is where you export your edited and color-graded project into a deliverable video format.

Render Settings Panel (Top Left)

Here, you choose the format, codec, resolution, and other

YouTube / Vimeo / TikTok – Auto settings for web platforms

Final Cut Pro / Premiere XML – Export with timeline metadata

Codec: H.264, H.265, ProRes, DNxHD, etc.

Resolution & Frame Rate: Match timeline or customize

Render Range: Entire timeline, in/out range, selected clips

2. File Settings (Output Naming & Location)

File Name: Choose your final video's name

Custom File Naming: Add metadata tags to filenames

Once your satisfy with your input you can click "Add to Render Queue"

This one render your video just yet, after that your video will be brought to the render section at the top right hand corner From there you'll click "Render All" to start exporting out your video